

# 2022 FJR Queen Contest

## Horsemanship pattern

See attached diagram

**Judging based on contestant's seat, feet and hands. Poise, posture, control, overall appearance and overall horsemanship also considered.**

Enter arena at gate, Point A

Walk to Point B

Begin trot into a loping large, fast but controlled figure 8 working toward the right (be sure horse is on its RIGHT lead to begin and changes leads at center of figure 8 each time) After large figure 8 break down into slower smaller figure 8 still at a lope and changing leads in center.

Stop at Point C

Trot to Point D

Begin controlled run down to stop at Point E

Turn back away from fence, begin controlled run down to stop at Point F

After stop at Point F make 1 ½ laps presentation ride past the grandstands and out at Point A.

### **Rules:**

3 judge panel will judge on four categories: horsemanship, speech, appearance and personality (throughout the competition). A fourth judge will be present for a tie breaker. Introductions will be done in alphabetical order, horsemanship and speech will be drawn.

### **Tie Breaker for Queen:**

A fourth judge will be used in case of a tie, and if a tie still exists, the highest score overall 4 judges in horsemanship will be the winner.

### **Penalties:**

If contestant goes over 2-minute time limit, a 5-point deduction on her overall speech score will be assessed. If contestants hat falls off during horsemanship, a 5-point deduction on her overall horsemanship score will be assessed.

